NYS Lean Basics

What is Lean & How Does it Work?



What is Lean?

A management philosophy used by world class companies to make their operations more effective and efficient

A *lean* definition of Lean:

Making value flow at the pull of the customer.



Culture and People

Not only process transformation, but cultural transformation

- Training of employees in Lean concepts
- Empowerment of employees to make changes at all levels
- Investment in employees to be self sustaining in the future



Lean is a Continuous Process





Problem, Goal and Project Scope



Improve:

Identify and Implement a Solution to the Problem



Measure:

Establish Performance **Baselines**



Analyze: Identify Root Causes





3 Myths (+1) About Gov't Operations

- 1. We don't make widgets.
- 2. We don't have customers
- 3. We're not here to make a profit
- 4. We don't have competition (emc)

Lean Step by Step

- Project
- Team
- Value Stream Map
- Kaizen
- Implement
- Measure
- Adjust



Systems Mindset

94% of the problems are due to the system; 6% are due to the worker.

~W. Edwards Deming



Systems Mindset

40% of the work that goes on is done in the "hidden plant" and is done to correct mistakes.

~A. Feigenbaum



Value Stream

All of the steps in a process, *customer value-added*, *business value added* and *non-value added*, required to transform raw material into a product/service through to the customer.



A NYS Value Stream Map





What is Kaizen?

- The term kaizen was popularized by a book published in 1986 called Kaizen: The Ket to Japan's Competitive Success by Masaaki Imai
- Imai defines kaizen as "ongoing improvement involving everyone, without spending much money"
- The actual Japanese translation is:

改善善 Kai Zen to change good

改善 – to improve



What is Kaizen?

- More commonly thought of as an accelerated team event aimed at rapid change
- Get the necessary people and resources together to make the change, lock them in a room, and don't let them out until the change is done.
- Duration typically ranges from 1 5 days
- · We teach, then we do



Definition of Value Added

Customer Value Added

An activity that transforms or shapes (for the first time) material or information in order to make the product for or provide a service to the customer. (These are things the customer is willing to pay for)

Business Value Added

Activities that are required by law or regulation

Non-Value Added

Those activities that do not transform or shape the product or service and do not add to the customer value



8 Wastes (non-value added activities)

- Transportation (of material)
- Inventory
- Motion (of people)
- Waiting
- Over Processing
- Overproduction
- Defects
- Skills/People

Typically 90% of all lead time is non-value added!



Transportation Waste

Unnecessary transportation of the work in progress (WIP)





Inventory Waste

Work awaiting further processing or consumption

More than one piece flow:

- Projects awaiting completion
- Unprocessed transactions
- Overabundance of/or unnecessary supplies





Motion Waste

Any movement of people or machines that does not add value to the product or service

- Searching for items
- Awkward retrieval of items
- Unnecessary repetitive actions
- Switching back and forth between
- windows at a workstation





Waiting Waste

Idle time created when waiting for...?

- …instructions, direction
- ...a batch of product to be queued up
- ...a machine to be available





Overproduction Waste

- Making Unused Product
- Making/doing something before it is needed
- Making/doing something "just in case"
- Examples
 - Scheduling something way in advance
 - Creating reports that are not used
 - Making multiple copies for data storage



Overprocessing Waste

- Effort that adds no value to the product or service from the customers' viewpoint
- Doing more for the customer than the customer is willing to pay for
- Examples
 - Unnecessary requirements
 - Unnecessary approvals
 - Redundant data entry



Defects Waste

Detection and correction of material defects or processing mistakes

Examples

- Incomplete or inaccurate applications
- Miscommunication
- Inspection of work
- Incorrect data entry



Skill (People) Waste

- Not using all of the workforce to their fullest abilities
 - Underutilization
 - Underdevelopment
 - Turnover
 - Unplanned absences
 - Focus on status quo

TIMWOODS = NO VALUE ADDED!!

- Transportation (of material)
- Inventory
- Motion (of people)
- Waiting
- Over Processing
- Overproduction
- Defects
- Skills/People



Root Cause Analysis of the Problems

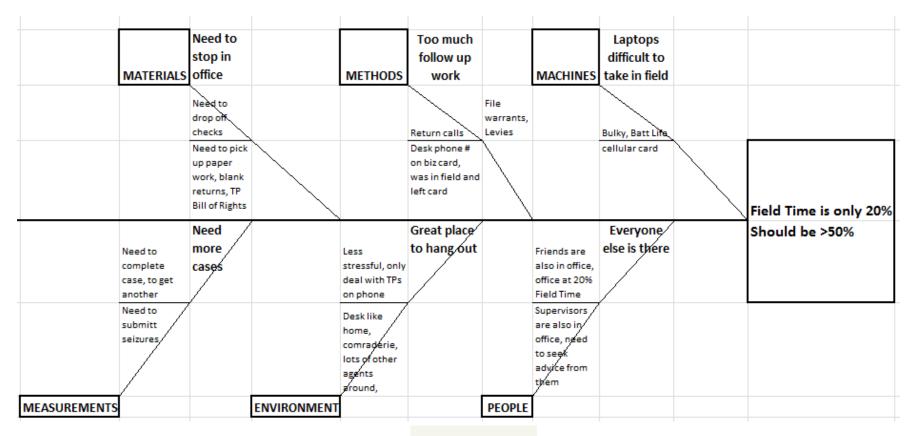


5 Whys

		Fiel	d Agent Fie	ld % is 20	% (Sho	ould Be At Least	50%)			
Like hang	ing out in	office			L	ot of follow up work f	or day in fie	ld		
Less stressful than work	Desks like home!	Comraderie		Return Calls		File Warrants, Levies	Submitt Seizures		Have to complete case	
No Taxpayers face to face	lots of cool stuff!	Lots of other agent in office		taxpayers call # on card		Need to do next step	Next step	Uncollect able		get new case
All on telephone			called on old issue	We left card this week		Part of doing case is admistrative/enfor cement follow up				
			had card	Didn't resolve at visit Laptop						



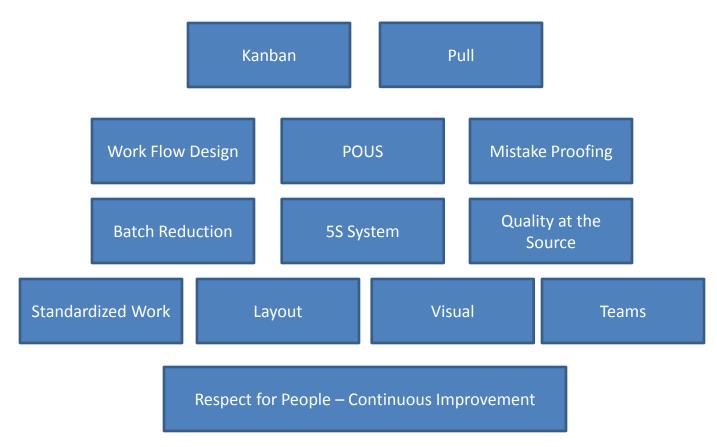
Fishbone Diagram



Measurement



Lean Tools – Used for Solutions





Standardized Work

- Standardizing the Best Known Method for processing work including the use of people, material and machine in order to reduce variation and errors.
 - Is every piece of work really unique?
 - Is there a standard set of solutions that will work for 80% of the cases?
 - Can we use a standard formula?
 - Can we use check boxes instead of free format fields?



Continuous Flow

Continuous flow results when the product (can be a widget, service or transaction) is produced and moved from one processing step to the next, one at a time, without stoppages, scrap, or backflow.

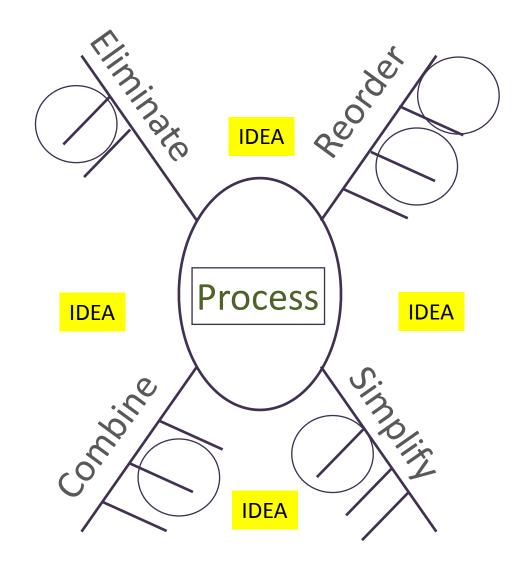


Quality at the Source

Each individual is responsible for the quality of their work and inspects their work to ensure that the product they are passing to the next step is of acceptable quality.

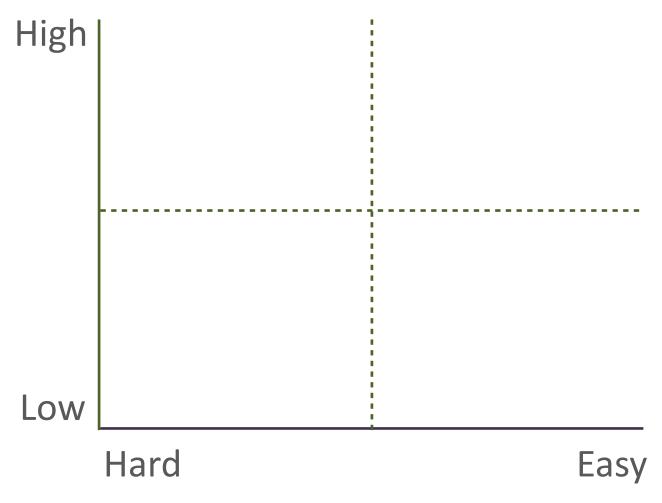


Process Improvement Mind-Map





Ease/Impact Prioritization





Future State Map

TIPS

- Focus on reducing "hand offs"
- Focus on reducing batches (i.e., work in progress)
- Focus on reducing rejections (i.e., mistake proofing)
- Focus on quick wins
- Focus on low-no cost solutions first



Scoreboards

	Key Indi	cator - Ba	cklogg												
1,000															
900															
800															
700															
600															
500														Trigger	
400															
300	TARGET														
200															
100														Trigger	
0															
	TODAY	MONTH	MONTH	MONTH	MONTH	MONTH	MONTH	MONTH	MONTH	MONTH	MONTH	MONTH	MONTH		
	Target	300													
	Trigger	500/100)												
	Action	Huddle													



Scoreboards

Requests In	Step 1	Step 2	Step 3	Step 4	Step 5	Complete
On Hold						
Waiting for Appro Incomplete	oval					
Total 12	3	5	15	0	8	10



Implementation Plan

- HOW
- Filling out "Summary" on Project Charter
- Key Solution Components
- Implementation Plan (start with tomorrow and next week)
- Within 90 Day Period!
- Don't forget Outbound Surveys (VOC)



Executive Report Out

What	Time Presenter
State name of project, review goals of project and Voice of the Customer	2
Overview of current state value stream map, overall metrics and top problems	
identified from map	3
Review quality rates and top 5 reasons for quality failures	3
Review problems identified from	
CVA/BVA/NA, flow and standard work	
exercises	2
Review root cause analysis results	2
Review solution brainstorming results	2
Review prioritization of solutions, and those selected for implementation	5
Overview of future state map with target metrics	5
Overview of implementation plan	2



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Measure: Establish Performance Baselines



